FREE POSTER

OzoBlockly Cheat Sheet

The five levels, the blocks in each level, and how to load a program onto Bit+.

How to start

1. Open **ozoblockly.com** in your browser and select Bit+.
2. Choose a level from 1 to 5. Start with 1 or 2.
3. Drag blocks into the workspace and snap them together.
4. Load the program onto the robot. Double-click the power button to start.

> **Which robot?**
> You can program Bit+ in OzoBlockly only on a computer: Chromebook, Mac, or Windows. Program Evo and Ari with Ozobot Editor.

Tip: sample programs are under **Examples** in the sidebar on the right.

The five levels

Level	New block groups
1 **Novice** Icons, even for those who can't read yet (called Pre-Reader in the level selector)	Movement, Light Effects, Wait
2 **Beginner** Loops and time	Timing, Loops
3 **Intermediate** Making choices and following the line	Line Navigation, Logic
4 **Advanced** Math, variables, and custom functions	Math, Variables, Functions, Terminate
5 **Master** Everything, including lists and the robot's button	Arrays, List, Button

Each level builds on the previous one. The block categories appear as they do in the English-language editor. Level 1 is called "1. Pre-Reader" in the editor.

Loading a program onto the robot

Bit+: with the USB cable

- Set the editor to **Bit+**, in Chrome or Edge.
- Click **Programs → Connect**, connect Bit+ with the USB cable, select it, and click **Pair.**
- In the menu, click **Load Program.**

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